



Network Flow

CS 4104: Data and Algorithm Analysis

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May 11, 2025

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Table of contents

1. Introduction
2. Flow Networks
3. Ford-Fulkerson Algorithm
4. s - t Cuts and Capacities

Introduction

Maximum Flow and Minimum Cut

- Two rich algorithmic problems.
- Fundamental problems in combinatorial optimization.
- Beautiful mathematical duality between flows and cuts.
- Numerous non-trivial applications:
 - Bipartite matching.
 - Data mining.
 - Project selection.
 - Airline scheduling.
 - Baseball elimination.
 - Image segmentation.
 - Network connectivity.
 - Network reliability.
 - Distributed computing.
 - Egalitarian stable matching.
 - Security of statistical data.
 - Network intrusion detection.
 - Multi-camera scene reconstruction.
 - Gene function prediction.

Flow Networks

Flow Networks

- Use directed graphs to model transportation networks:
 - Edges carry traffic and have capacities.
 - Nodes act as switches.
 - Source nodes generate traffic, sink nodes absorb traffic.
- A flow network is a directed graph $G = (V, E)$
 - Each edge $e \in E$ has a capacity $c_e > 0$.
 - There is a single source node $s \in V$.
 - There is a single sink node $t \in V$.
 - Nodes other than s and t are internal.
- In a flow network $G = (V, E)$, an s - t flow is a function $f : E \rightarrow \mathbb{R}^+$ such that:
 - **Capacity conditions:** For each $e \in E$, $0 \leq f(e) \leq c(e)$.
 - **Conservation conditions:** For each internal node v ,

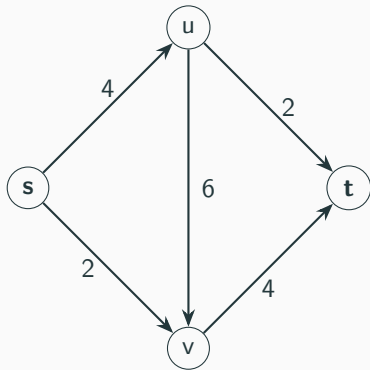
$$\sum_{e \text{ into } v} f(e) = \sum_{e \text{ out of } v} f(e)$$

- The value of a flow is $\nu(f) = \sum_{e \text{ out of } s} f(e)$.

Maximum-Flow Problem

- **Input:** A flow network G
- **Solution:** The flow with the largest value in G , where the maximum is taken over all possible flows on G .
- Output should assign a flow value to each edge in the graph.
- The flow on each edge should satisfy the capacity condition.
- The flow into and out of each internal node should satisfy the conservation conditions.
- The value of the output flow, i.e., the total flow out of the source node in the output flow, must be the largest over all possible flows on G .
- Assumptions:
 1. No edges enter s , no edges leave t .
 2. There is at least one edge incident on each node.
 3. All edge capacities are integers.

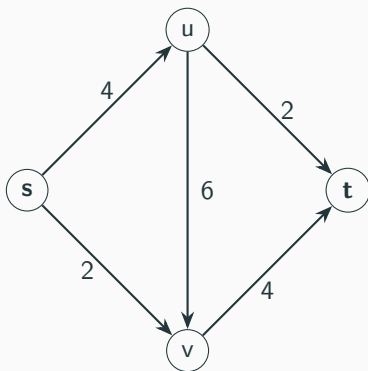
Examples of Flows



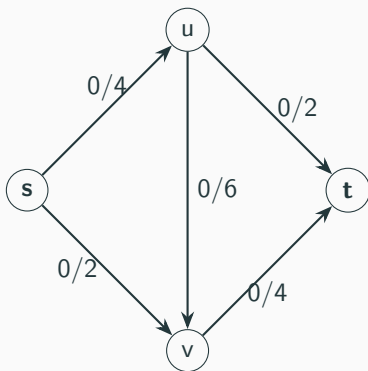
Greedy Algorithm

- No known dynamic programming algorithm.
- Let us take a greedy approach.
 1. Start with zero flow along all edges.
 2. Find an s - t path and push as much flow along it as possible.
 3. Idea to increase flow:
 - Push flow along edges with leftover capacity.
 - If needed, undo flow on edges already carrying flow.

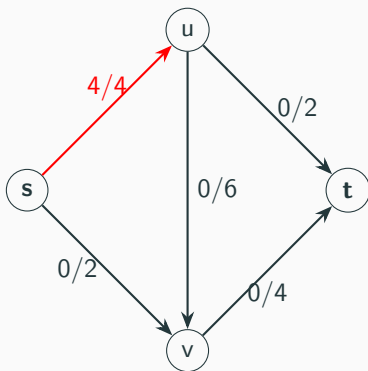
Examples of Flows



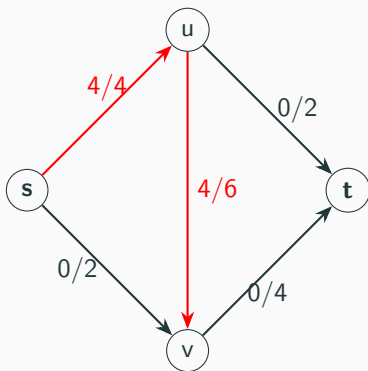
Examples of Flows



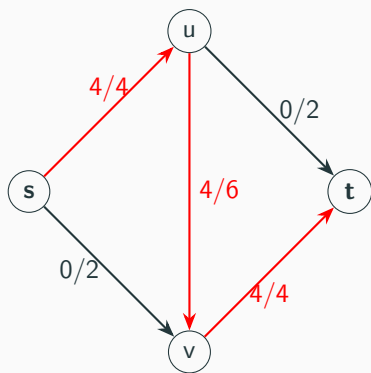
Examples of Flows



Examples of Flows



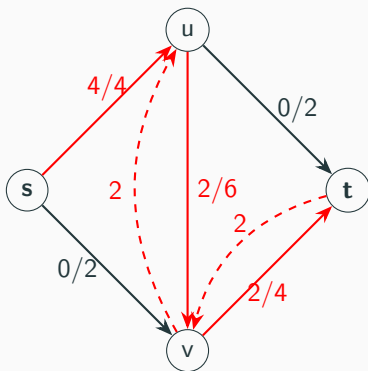
Examples of Flows



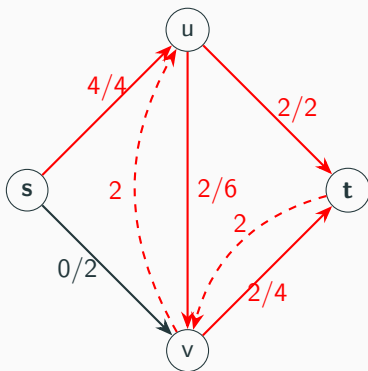
$$v(f) = 4$$

s-v has not used

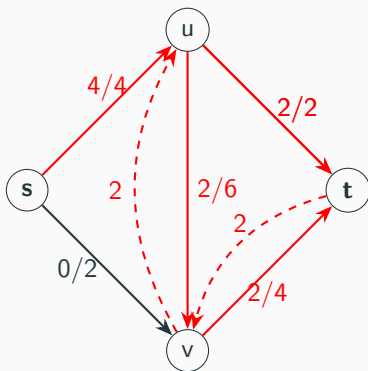
Examples of Flows



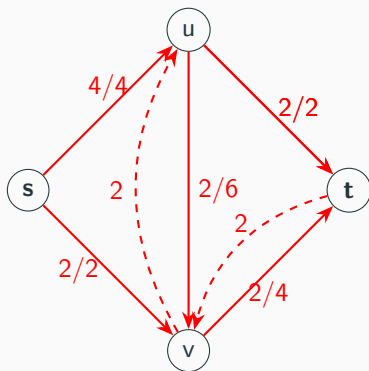
Examples of Flows



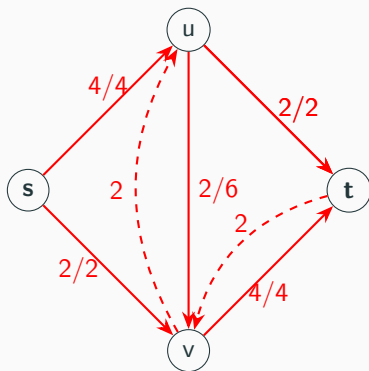
Examples of Flows



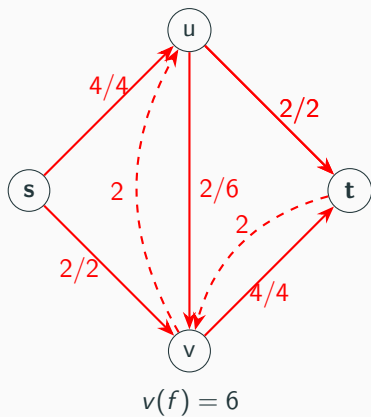
Examples of Flows



Examples of Flows



Examples of Flows



Ford-Fulkerson Algorithm

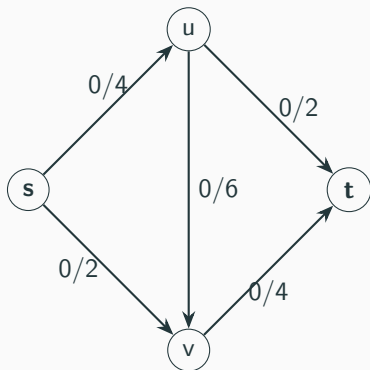
- Given a flow network $G = (V, E)$ and a flow f on G , the residual graph G_f of G with respect to f is a directed graph such that:
 1. (Nodes) G_f has the same nodes as G .
 2. (Forward edges) For each edge $e = (u, v) \in E$ such that $f(e) < c(e)$, G_f contains the edge (u, v) with a residual capacity $c(e) - f(e)$.
 3. (Backward edges) For each edge $e \in E$ such that $f(e) > 0$, G_f contains the edge $e' = (v, u)$ with a residual capacity $f(e)$.

Augmenting Paths in a Residual Graph

- Let P be a simple s - t path in G_f .
- $b = \text{bottleneck}(P, f)$ is the minimum residual capacity of any edge in P .
- The following operation $\text{augment}(f, P)$ yields a new flow f' in G :
 - e is forward edge in $G_f \Rightarrow$ flow increases along e in G .
 - $e = (u, v)$ is backward edge in $G_f \Rightarrow$ flow decreases along (v, u) in G .

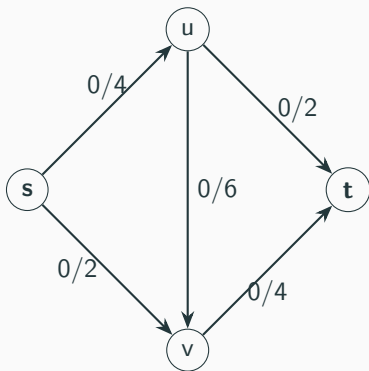
Running Example for Ford-Fulkerson Algorithm

Flow Graph

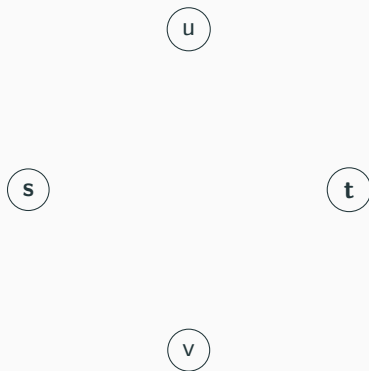


Running Example for Ford-Fulkerson Algorithm

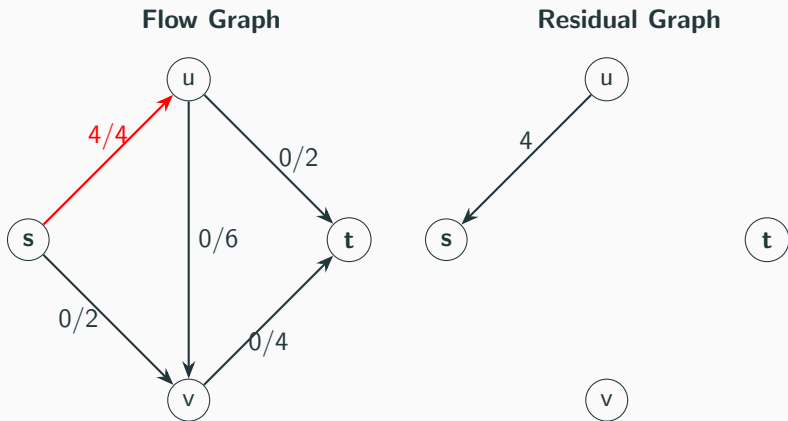
Flow Graph



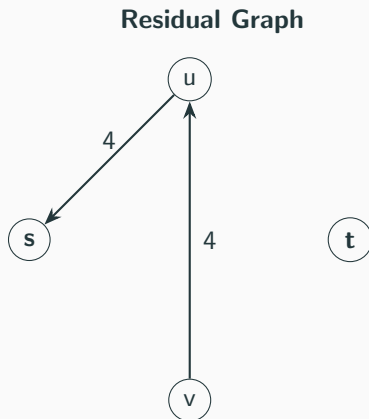
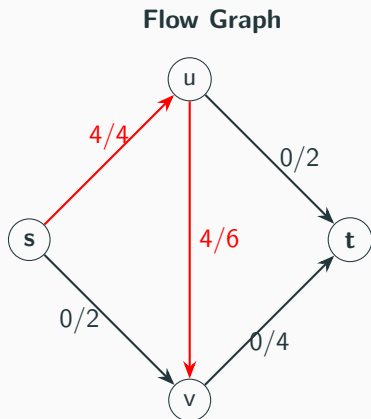
Residual Graph



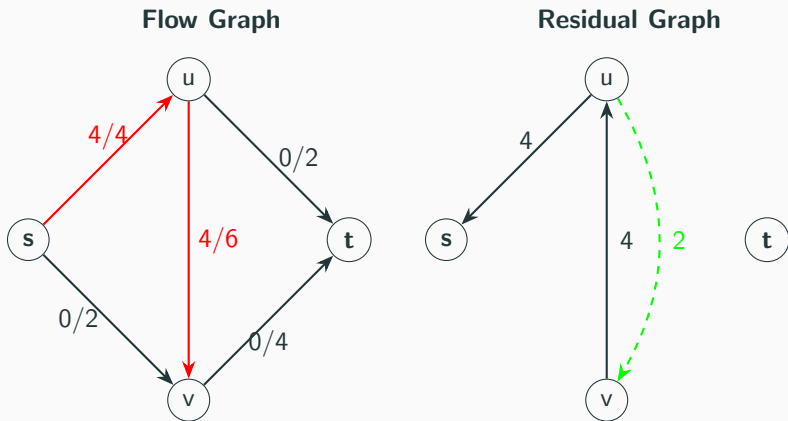
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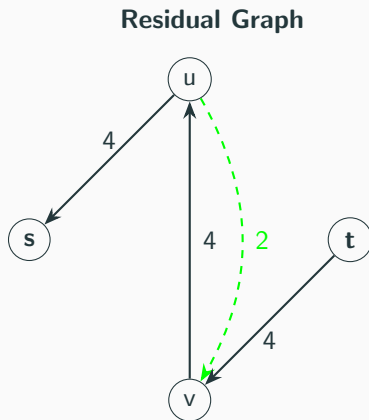
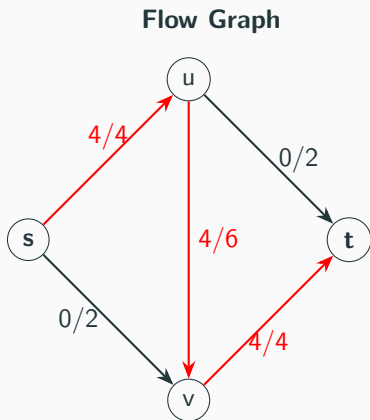
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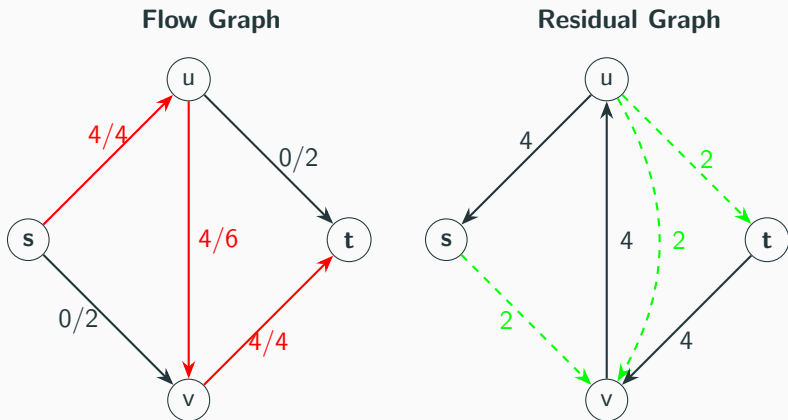
Running Example for Ford-Fulkerson Algorithm



Running Example for Ford-Fulkerson Algorithm

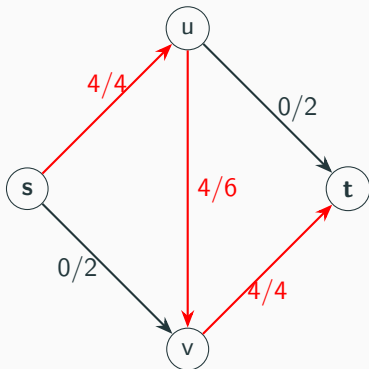


Running Example for Ford-Fulkerson Algorithm

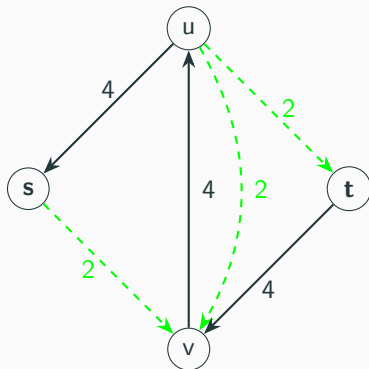


Running Example for Ford-Fulkerson Algorithm

Flow Graph



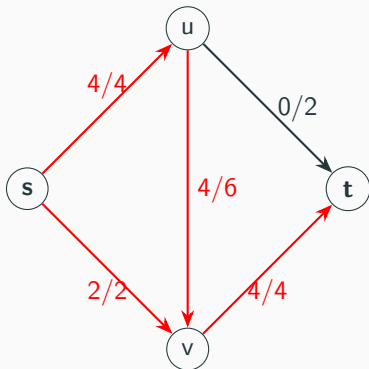
Residual Graph



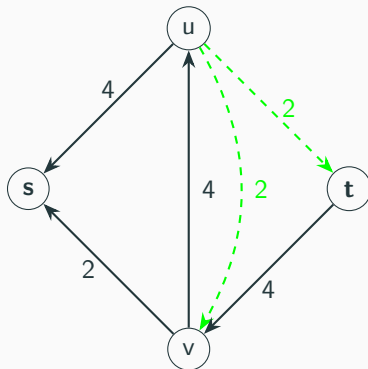
- $v(f) = 4$
- Use the residual graph to find a path from s to t
- Let's say $P' = \{s, v, u, t\}$

Running Example for Ford-Fulkerson Algorithm

Flow Graph



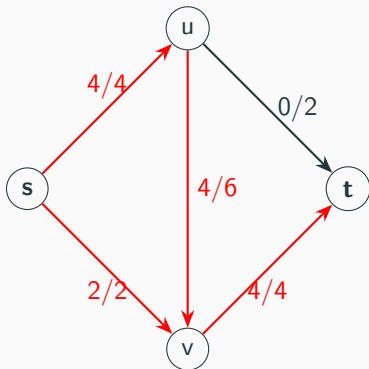
Residual Graph



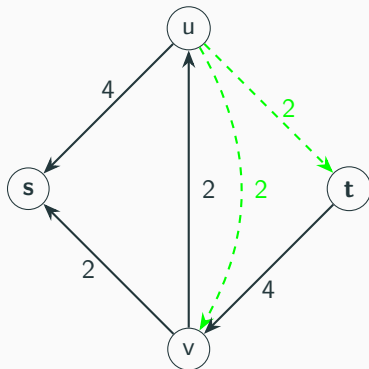
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Running Example for Ford-Fulkerson Algorithm

Flow Graph



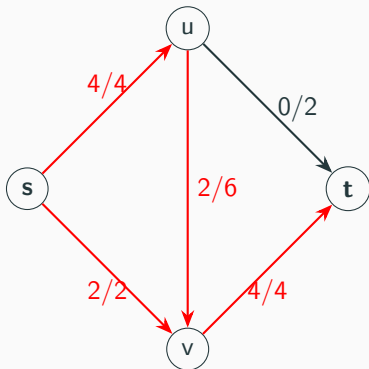
Residual Graph



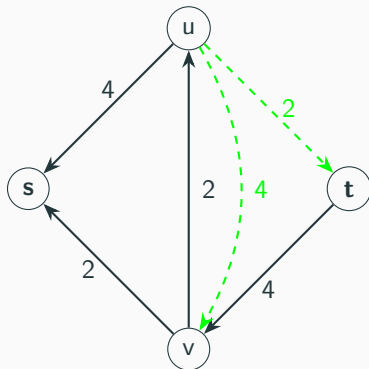
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Running Example for Ford-Fulkerson Algorithm

Flow Graph



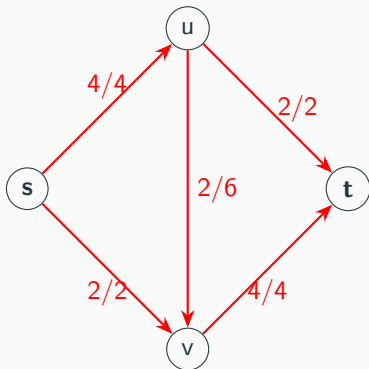
Residual Graph



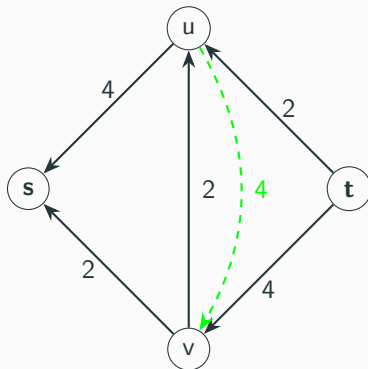
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- Let's say $P' = \{s, v, u, t\}$

Running Example for Ford-Fulkerson Algorithm

Flow Graph



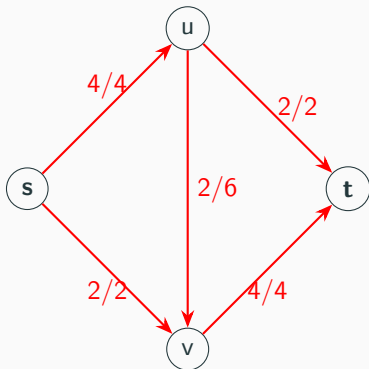
Residual Graph



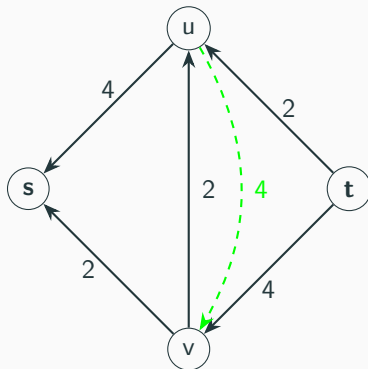
- $v(f) = 4$
- Use the residual graph to find a path from s to t
- Let's say $P' = \{s, v, u, t\}$

Running Example for Ford-Fulkerson Algorithm

Flow Graph



Residual Graph



- $v(f) = 6$
- We don't have a path from **s** to **t** in the residual graph
- This indicates that our max flow is 6

Ford-Fulkerson Algorithm Pseudocode

Algorithm 1 Ford-Fulkerson Algorithm

Require: Graph G with capacities $c(u, v)$, source s , sink t

Ensure: Maximum flow f from s to t

- 1: **initialize** flow $f(u, v) = 0$ for all edges $(u, v) \in G$
 - 2: **while** there is a path p from s to t in the residual graph G_f **do**
 - 3: **find** residual capacity $c_f(p) = \min\{c_f(u, v) \mid (u, v) \in p\}$
 - 4: **for all** edges (u, v) in p **do**
 - 5: **increase** flow $f(u, v)$ by $c_f(p)$
 - 6: **decrease** flow $f(v, u)$ by $c_f(p)$
 - 7: **end for**
 - 8: **end while**
 - 9: **return** f
-

s-t Cuts and Capacities

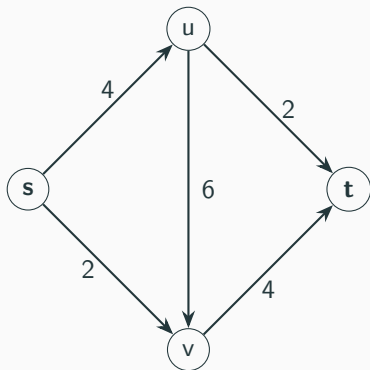
- An s - t cut is a partition of V into sets A and B such that $s \in A$ and $t \in B$.
- Capacity of the cut (A, B) is:

$$c(A, B) = \sum_{e \text{ out of } A} c(e) = \sum_{e=(u,v), u \in A, v \in B} c(e)$$

- Intuition: For every flow f and for every s - t cut (A, B) , $\nu(f) \leq c(A, B)$.

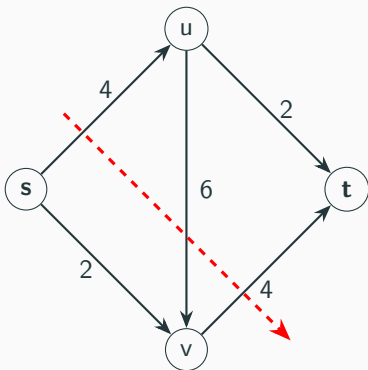
- Let $\bar{f}$ denote the flow computed by the Ford-Fulkerson algorithm.
- Enough to show $\exists s$ - t cut (A^*, B^*) such that $\nu(\bar{f}) = c(A^*, B^*)$.
- When the algorithm terminates, the residual graph has no s - t path.
- Claim: If f is an s - t flow such that G_f has no s - t path, then there is an s - t cut (A^*, B^*) such that $\nu(f) = c(A^*, B^*)$.

Examples of Min Cut



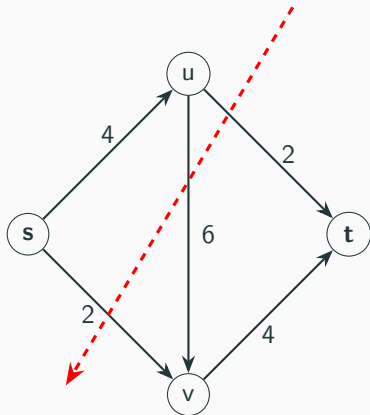
Min cut value:

Examples of Min Cut



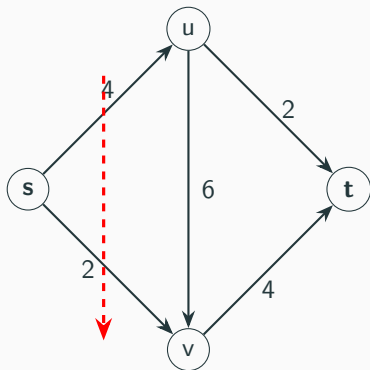
Min cut value: 8

Examples of Min Cut



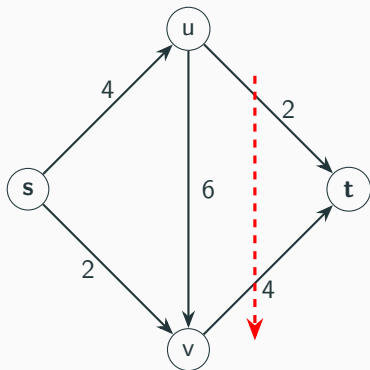
Min cut value: 10

Examples of Min Cut



Min cut value: 6

Examples of Min Cut



Min cut value: 6

Max-Flow Min-Cut Theorem

- The flow $\bar{f}$ computed by the Ford-Fulkerson algorithm is a maximum flow.
- Given a flow of maximum value, we can compute a minimum s - t cut in $O(m)$ time.
- In every flow network, there is a flow f and a cut (A, B) such that $\nu(f) = c(A, B)$.
- Max-Flow Min-Cut Theorem: In every flow network, the maximum value of an s - t flow is equal to the minimum capacity of an s - t cut.
- Corollary: If all capacities in a flow network are integers, then there is a maximum flow f where $f(e)$, the value of the flow on edge e , is an integer for every edge e in G .